



Destiny 1 solar system

Where does Destiny & Destiny 2 take place?

The Solar System is where most of the events of Destiny and Destiny 2 take place. Community content is available under CC-BY-SA unless otherwise noted. The Solar System is where most of the events of Destiny and Destiny 2 take place. Mercury Venus Earth Mars Saturn Jupiter The Moon, Earth Phobos, Mars Titan, Saturn Io, Jupiter Europa, Jupiter

Who uses solar weapons in Destiny 1?

Cabal and Devil Splicers are the main users of Solar weapons, with light, heavy and melee weapons found across all their ranks, especially in Destiny 1. Low ranking Vex use Solar ranged weapons, while Solar melee mostly comes from Scorn. Fallen and Scorn heavier weaponry is commonly Solar powered.

How big is Destiny 2?

Destiny 2 concept art (see gallery) revealed that the Traveler's diameter is seemingly fourteen kilometers. "Retrograde", "Zenith", and "Epicycle" are astronomical terms. In astronomy, the zenith is the point at which something appears directly overhead relative to an object or observer.

Is the traveler damaged in Destiny 1?

The pre-Golden Age magazine depicting the Traveler shows it in a damaged state, although it only became damaged during the Collapse, as seen with the Destiny 1 intro and simulations of the past in the Infinite Forest, where it can be seen undamaged in the background.

The Warlock is the arcane power-oriented class in Destiny. The Warlock is divided into 3 subclasses: Voidwalker (Void), Sunsinger (Solar) and Stormcaller (Arc). Voidwalkers are the damage dealing, solo-oriented subclass capable of dealing massive AoE damage to their enemies, while Sunsingers are the group-oriented subclass adept at ...

Solar System from Destiny transferred in Koprulu Sector, near to Umojan system. Valerian, Kerrigan and Artanis think Traveler is the key to defeat Amon, They will try to occupy Solar system by force. Which planets and territories that SC factions can successfully occupy? *without considering diplomacy

Destiny 1 . Years later, ... Sometime before the Black Fleet's appearance in the Solar System, the Hive would lay waste to the Cabal after Savath's managed to corrupt one of their high profile leaders, Umun'arath, into worshipping the Hive. As a "gift" to her sister Xivu Arath, ...

The Traveler is a mysterious spherical paracausal entity associated with the Light. Massive in scale, it hangs motionless in the skies above the Last City built in its shadow. Once responsible for terraforming the worlds of the Sol System, it was...



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Light. What is Light you may ask? Well. It's more simple than you'd think. Light is something called "paracausal", which means that it sidesteps causality. Normally, pleibians need matches ...

Destiny 2 . At the launch of Destiny 2, subclasses were overhauled multiple times, with the implementation of level trees taking the former game's system place. Guardians have the choice of selecting one of two different ability focuses for ...

Bungie described the setting of Destiny as a "mythic science-fiction" world. [4] The setting, about 700 years in the future from present day, follows a prosperous period of exploration, peace, and technological advancement known as the Golden Age. [5] In a universe where humans have spread out and colonized planets in the Solar System, an event known as "the Collapse" saw ...

Solar weapons are an important part of a Guardian's armory in Destiny 2, as they unleash powerful fire damage to torch enemies and face challenges around the solar system. Solar weapons include armaments for various combat conditions, from primary auto rifles to heavy-hitting rocket launchers.

Unable to establish contact with the rest of the Solar System, Failsafe powered down and became inactive. Post-Collapse . Approximately 126 years before the SIVA Crisis, Nessus re-entered the Sol System after an unexpected delay. By this time, the Vex had converted 92.014% of the Centaur. Red War

And that likely means it's a big deal, like leaving our solar system for the first time. So, The Witness is dead. ... Destiny 2's 10-year journey culminated with The Witness being destroyed ...

"Whether we wanted it or not, we've stepped into a war with the Cabal on Mars." -- Commander Zavala. The Cabal's scouting legions arrived in the Solar System at some point following the Collapse. Encountering no meaningful opposition, they established a beachhead on Phobos, constructing massive facilities such as Fleetbase Korus and Firebase Thuria before invading ...

This sub is for discussing the lore of Bungie's game Destiny 2 and its predecessor, Destiny. Be sure to read the sidebar rules and check our FAQ for your question before posting. ... As far as I know it never mentioned where in the solar system, but it was far enough out for the exodus green to be used as artillery. Edit: mixed heliopause with ...

When Osiris went to investigate not long ago the Pyramids were amid the Kuiper-Oort Expanse, a range of 50-200 AU from Sol. Now, just a few weeks later, the Pyramids are closer to Sol than ...

The Guardians of the Last City have access to jumpships that they can use to travel around the Solar System. Contents. 1 Overview; 2 Models. 2.1 Destiny; 2.2 Destiny 2; 3 Notes; 4 Trivia; 5 ... and players acquire the Arcadia Jumpship in a similar manner to Destiny 1. Models . There are several classes of jumpships that have been named in the ...



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Hard Light is a high-tech exotic energy auto rifle in Destiny. It is an experimental prototype weapon based on recovered Golden Age technology, developed by specialist Exo engineers from Omolon, and at least one Thanatonaut. Hard Light is one of few guns in Destiny (franchise) with virtually no damage fall-off from rounds fired from the weapon. One of the iconic (and ...

The Destiny Limited Edition is the first-tier physical limited edition version of Destiny. It was revealed on July 7, 2014 alongside the Destiny Ghost Edition, Destiny Digital Guardian Edition, and the Destiny Expansion Pass. ... Explore the wild frontiers of our solar system. Discover all that we have lost. Collector's Edition Digital Content ...

Keep in mind this is a summary of only Destiny 1, not Destiny 2. If I say something wrong, please correct me, because I am trying to be accurate. ... We colonized the solar system, primarily: Mars, Mercury, the Moon and Venus. This was the Golden Age of humanity. Twas" not to last, however. The Collapse. Racism is no more! -The Traveler, kind of.

Destiny 2's devs are teasing the episodic content for 2025 again, and it seems to indicate that the Year 11 of content might explore beyond the solar system. With The Witness defeated, Destiny 2 ...

Each planet in Destiny redefines our solar system and reimagines it in fascinating ways. Take, for instance, the Moon. Compared to all the other planets and astronomical objects in our solar system, it's hardly exotic, leaving ...

The weblore with Osiris from a couple weeks ago suggested the Pyramids were on the edge of the solar system. Ana's weblore from this week suggests they've moved closer, now about 3 AU distance from Uranus. Earth is 1 AU from Sol, and Uranus is about 19 AU. My observations of the map based on the recent weblore: Rasputin knows the Pyramids are ...

It helped humanity expand across the solar system, teaching humans new technologies, helping them terraform planets and leading humanity into a ... although it only became damaged during the Collapse, as seen with the Destiny 1 intro and simulations of the past in the Infinite Forest, where it can be seen undamaged in the background. ...

"I cannot permit you to exist." -- Weapon Description. Black Hammer is a Legendary Year 1 Sniper Rifle that deals Solar damage and is rewarded from defeating Crota, Son of Oryx in the Crota's End Raid. The weapon was also remade both in Year 2 of Destiny as an exotic called Black Spindle and as an Exotic in Destiny 2 known as Whisper of the Worm. Black Hammer is ...

Bungie's Destiny 2 is a multiplayer first-person shooter set in the far future of our Solar System. We chat with Art Director Jason Sussman to explore the science behind the creativity. Watch more: Planetary Society, Planetary Society events, Planetfest 2021, ...



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Immediately before the Collapse, an entity or group of entities were detected just beyond the edge of the Solar System, in what was termed a "TRANSIENT NEAR EXTRASOLAR EVENT"; later information suggests this was the Black Fleet entering the Sol System. The only means of determining that a transient event had even occurred was through the ...

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