



Falcon bms 4 37 u3

I have set max and minimum fov in user.cfg Max 200, minimum 50. And disabled trackir fov/zoom controls. Only control with my throttle axis works in most of time. For 4.37.8 But when going ...

Basically it feels like the old thing is happening again. <https://forum.falcon-bms.com/topic/23890/4-37-vr-hud-not-collimated-to-infinity-multiple-vr-headsets> Regards Razor AMD Ryzen 7 7700X - ...

@ MaxWaldorf said in [4.38.0] Crater decals cause planes to get stuck on them when on ground: @ Archosaurusrev in BMS, we don't have visual 3D effects of holes on flat surfaces... Okay, ...

@ anakinsolo said in [4.37.8] Cannot use mark point with the HUD and the HMCS: @ airtex2019 It's SP. Today, it literally happened in this way LBG-12, 8 bombs, SNIPER loadout In A-G Click ...

After updating to 4.38, I can't get triple monitors to work. I've run the display config, sometimes the chosen displays save, sometimes they don't, but I am unable to get triples working. My ...

Hello everyone. First of all, I would like to congratulate you on your efforts in delivering version 4.38. I have been playing Falcon 4 for over 15 years, and I love the BMS version. I would like ...



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